FIGHTER RECORD CARDS

Type: **Points:**

AS	ST	MV L	MV C	CLIMB	CEIL	DV L	DV C	DAM

Dive rates – Sh: St: Pw: Vt: AB L: AB C:

Crew: Skills: Guns:

The to hit modifier covers guns with specific attributes i.e. deflector plates.

	P	G	Othe	Arc:	# of guns	Type:	To Hit Mod:	Range:	Jam on:	Deplete normal	Deplete Long Burst

Type: **Points:**

AS	ST	MV L	MV C	CLIMB	CEIL	DV L	DV C	DAM

Dive rates – Sh: St: Pw: Vt: AB L: AB C:

Crew: Skills: Guns:

The to hit modifier covers guns with specific attributes i.e. deflector plates.

	P	G	Othe	Arc:	# of guns	Type:	To Hit Mod:	Range:	Jam on:	Deplete normal	Deplete Long Burst

Type: **Points:**

AS	ST	MV L	MV C	CLIMB	CEIL	DV L	DV C	DAM

Dive rates – Sh: St: Pw: Vt: AB L: AB C:

Crew: Skills: Guns:

The to hit modifier covers guns with specific attributes i.e. deflector plates.

	P	G	Othe	Arc:	# of guns	Type:	To Hit Mod:	Range:	Jam on:	Deplete normal	Deplete Long Burst

BOMBER RECORD CARDS

Type: **Points:**

AS	ST	MV L	MV C	CLIMB	CEIL	DV L	DV C	DAM

Dive rates – Sh: St: Pw: Vt: AB L: AB C:

Crew: Skills: Guns:

The to hit modifier covers guns with specific attributes i.e. deflector plates.

P	G	Othe	Arc:	# of guns	Type:	To Hit Mod:	Range:	Jam on:	Deplete normal	Deplete Long Burst

Type: **Points:**

AS	ST	MV L	MV C	CLIMB	CEIL	DV L	DV C	DAM

Dive rates – Sh: St: Pw: Vt: AB L: AB C:

Crew: Skills: Guns:

The to hit modifier covers guns with specific attributes i.e. deflector plates.

P	G	Othe	Arc:	# of guns	Type:	To Hit Mod:	Range:	Jam on:	Deplete normal	Deplete Long Burst

Type: **Points:**

AS	ST	MV L	MV C	CLIMB	CEIL	DV L	DV C	DAM

Dive rates – Sh: St: Pw: Vt: AB L: AB C:

Crew: Skills: Guns:

The to hit modifier covers guns with specific attributes i.e. deflector plates.

P	G	Othe	Arc:	# of guns	Type:	To Hit Mod:	Range:	Jam on:	Deplete normal	Deplete Long Burst